

# Moguls Training 2008/09 - Ladies

## 1 Turns

### Run 1.

Bib#	Name	M	W	Elim	Final	1
		<b>Turn Evaluation - MOGULS</b>				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Carving		Good	3.6 - 4.0	
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5	
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		<b>Deduction</b>				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
				<b>Total</b>	<b>Score</b>	



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### Run 2.

Bib#	Name	M	W	Elim	Final	1
		<b>Turn Evaluation - MOGULS</b>				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Carving		Good	3.6 - 4.0	
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5	
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		<b>Deduction</b>				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
				<b>Total</b>	<b>Score</b>	



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### Run 3.

Bib#	Name	M	W	Elim	Final	1
		<b>Turn Evaluation - MOGULS</b>				
		<input type="checkbox"/> Fall Line		Excellent	4.6 - 5.0	
		<input type="checkbox"/> Carving		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Absorp. Extension		Good	3.6 - 4.0	
		<input type="checkbox"/> Upper Body		Above Average	3.1 - 3.5	
				Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		<b>Deduction</b>				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					<b>Total Score</b>	
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### Run 4.

Bib#	Name	M	W	Elim	Final	1
		<b>Turn Evaluation - MOGULS</b>				
		<input type="checkbox"/> Fall Line		Excellent	4.6 - 5.0	
		<input type="checkbox"/> Carving		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Absorp. Extension		Good	3.6 - 4.0	
		<input type="checkbox"/> Upper Body		Above Average	3.1 - 3.5	
				Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		<b>Deduction</b>				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					<b>Total Score</b>	
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### Run 5.

Bib#	Name	M	W	Elim	Final	1
		<b>Turn Evaluation - MOGULS</b>				
		<input type="checkbox"/> Fall Line		Excellent	4.6 - 5.0	
		<input type="checkbox"/> Carving		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Absorp. Extension		Good	3.6 - 4.0	
		<input type="checkbox"/> Upper Body		Above Average	3.1 - 3.5	
				Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		<b>Deduction</b>				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					<b>Total Score</b>	
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### Run 6.

Bib#	Name	M	W	Elim	Final	1
		<b>Turn Evaluation - MOGULS</b>				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Carving		Good	3.6 - 4.0	
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5	
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		<b>Deduction</b>				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					<b>Total Score</b>	
						
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### Run 7.

Bib#	Name	M	W	Elim	Final	1
		<b>Turn Evaluation - MOGULS</b>				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Carving		Good	3.6 - 4.0	
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5	
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		<b>Deduction</b>				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					<b>Total Score</b>	
						
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### Run 8.

Bib#	Name	M	W	Elim	Final	1
		<b>Turn Evaluation - MOGULS</b>				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Carving		Good	3.6 - 4.0	
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5	
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		<b>Deduction</b>				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					<b>Total Score</b>	
						
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### Run 9.

Bib#	Name	M	W	Elim	Final	1
		<b>Turn Evaluation - MOGULS</b>				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Carving		Good	3.6 - 4.0	
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5	
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		<b>Deduction</b>				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					<b>Total Score</b>	
						
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### Run 10.

Bib#	Name	M	W	Elim	Final	1
		<b>Turn Evaluation - MOGULS</b>				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Carving		Good	3.6 - 4.0	
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5	
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		<b>Deduction</b>				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					<b>Total Score</b>	
						
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### Run 11.

Bib#	Name	M	W	Elim	Final	1
		<b>Turn Evaluation - MOGULS</b>				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Carving		Good	3.6 - 4.0	
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5	
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		<b>Deduction</b>				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					<b>Total Score</b>	
						
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### Run 12.

Bib#	Name	M	W	Elim	Final	1
		<b>Turn Evaluation - MOGULS</b>				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Carving		Good	3.6 - 4.0	
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5	
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		<b>Deduction</b>				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					<b>Total Score</b>	
						
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### Run 13.

Bib#	Name	M	W	Elim	Final	1
		<b>Turn Evaluation - MOGULS</b>				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Carving		Good	3.6 - 4.0	
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5	
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		<b>Deduction</b>				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					<b>Total Score</b>	
						
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### Run 14.

Bib#	Name	M	W	Elim	Final	1
		<b>Turn Evaluation - MOGULS</b>				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Carving		Good	3.6 - 4.0	
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5	
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		<b>Deduction</b>				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					<b>Total Score</b>	
						
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### Run 15.

Bib#	Name	M	W	Elim	Final	1	
		<b>Turn Evaluation - MOGULS</b>					
				Excellent	4.6 - 5.0		
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5		
		<input type="checkbox"/> Carving		Good	3.6 - 4.0		
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5		
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0		
				Below Average	2.1 - 2.5		
		Time		Poor	1.1 - 2.0		
				Very Poor	0.1 - 1.0		
		<b>Deduction</b>					
		0.1 - 0.5	Light touch, no stop				
		0.6 - 0.7	Medium touch, no stop				
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop				
		1.1 - 1.4	Complete fall, Slide to near stop				
		1.5	Any complete stop				
				<b>Total</b>			
				<b>Score</b>			
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### Run 16.

Bib#	Name	M	W	Elim	Final	1	
		<b>Turn Evaluation - MOGULS</b>					
				Excellent	4.6 - 5.0		
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5		
		<input type="checkbox"/> Carving		Good	3.6 - 4.0		
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5		
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0		
				Below Average	2.1 - 2.5		
		Time		Poor	1.1 - 2.0		
				Very Poor	0.1 - 1.0		
		<b>Deduction</b>					
		0.1 - 0.5	Light touch, no stop				
		0.6 - 0.7	Medium touch, no stop				
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop				
		1.1 - 1.4	Complete fall, Slide to near stop				
		1.5	Any complete stop				
				<b>Total</b>			
				<b>Score</b>			
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