

Moguls Training 2008/09 - Men

1 Turns

Run 1.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/>	Fall Line	Very Good	4.1 - 4.5	
		<input type="checkbox"/>	Carving	Good	3.6 - 4.0	
		<input type="checkbox"/>	Absorp. Extension	Above Average	3.1 - 3.5	
		<input type="checkbox"/>	Upper Body	Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
			Time	Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					Total Score	

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Run 2.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/>	Fall Line	Very Good	4.1 - 4.5	
		<input type="checkbox"/>	Carving	Good	3.6 - 4.0	
		<input type="checkbox"/>	Absorp. Extension	Above Average	3.1 - 3.5	
		<input type="checkbox"/>	Upper Body	Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
			Time	Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					Total Score	

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Run 3.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
		<input type="checkbox"/> Fall Line		Excellent	4.6 - 5.0	
		<input type="checkbox"/> Carving		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Absorp. Extension		Good	3.6 - 4.0	
		<input type="checkbox"/> Upper Body		Above Average	3.1 - 3.5	
				Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
				Total Score		

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Run 4.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
		<input type="checkbox"/> Fall Line		Excellent	4.6 - 5.0	
		<input type="checkbox"/> Carving		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Absorp. Extension		Good	3.6 - 4.0	
		<input type="checkbox"/> Upper Body		Above Average	3.1 - 3.5	
				Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
				Total Score		

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Run 5.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
		<input type="checkbox"/> Fall Line		Excellent	4.6 - 5.0	
		<input type="checkbox"/> Carving		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Absorp. Extension		Good	3.6 - 4.0	
		<input type="checkbox"/> Upper Body		Above Average	3.1 - 3.5	
				Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
				Total Score		

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Run 6.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Carving		Good	3.6 - 4.0	
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5	
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					Total Score	
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Run 7.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Carving		Good	3.6 - 4.0	
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5	
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					Total Score	
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Run 8.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Carving		Good	3.6 - 4.0	
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5	
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					Total Score	
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Run 9.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Carving		Good	3.6 - 4.0	
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5	
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					Total Score	
						
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Run 10.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Carving		Good	3.6 - 4.0	
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5	
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					Total Score	
						
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Run 11.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Carving		Good	3.6 - 4.0	
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5	
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					Total Score	
						
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Run 12.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Carving		Good	3.6 - 4.0	
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5	
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					Total Score	
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Run 13.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Carving		Good	3.6 - 4.0	
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5	
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					Total Score	
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Run 14.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Carving		Good	3.6 - 4.0	
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5	
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					Total Score	
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Run 15.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Carving		Good	3.6 - 4.0	
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5	
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					Total Score	
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Run 16.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
				Excellent	4.6 - 5.0	
		<input type="checkbox"/> Fall Line		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Carving		Good	3.6 - 4.0	
		<input type="checkbox"/> Absorp. Extension		Above Average	3.1 - 3.5	
		<input type="checkbox"/> Upper Body		Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					Total Score	
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Run 17.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
		<input type="checkbox"/> Fall Line		Excellent	4.6 - 5.0	
		<input type="checkbox"/> Carving		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Absorp. Extension		Good	3.6 - 4.0	
		<input type="checkbox"/> Upper Body		Above Average	3.1 - 3.5	
				Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					Total Score	
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Run 18.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
		<input type="checkbox"/> Fall Line		Excellent	4.6 - 5.0	
		<input type="checkbox"/> Carving		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Absorp. Extension		Good	3.6 - 4.0	
		<input type="checkbox"/> Upper Body		Above Average	3.1 - 3.5	
				Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					Total Score	
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Run 19.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
		<input type="checkbox"/> Fall Line		Excellent	4.6 - 5.0	
		<input type="checkbox"/> Carving		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Absorp. Extension		Good	3.6 - 4.0	
		<input type="checkbox"/> Upper Body		Above Average	3.1 - 3.5	
				Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					Total Score	
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Run 20.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
		<input type="checkbox"/> Fall Line		Excellent	4.6 - 5.0	
		<input type="checkbox"/> Carving		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Absorp. Extension		Good	3.6 - 4.0	
		<input type="checkbox"/> Upper Body		Above Average	3.1 - 3.5	
				Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					Total Score	
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Run 21.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
		<input type="checkbox"/> Fall Line		Excellent	4.6 - 5.0	
		<input type="checkbox"/> Carving		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Absorp. Extension		Good	3.6 - 4.0	
		<input type="checkbox"/> Upper Body		Above Average	3.1 - 3.5	
				Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					Total Score	
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Run 22.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
		<input type="checkbox"/> Fall Line		Excellent	4.6 - 5.0	
		<input type="checkbox"/> Carving		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Absorp. Extension		Good	3.6 - 4.0	
		<input type="checkbox"/> Upper Body		Above Average	3.1 - 3.5	
				Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					Total Score	
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Run 23.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
		<input type="checkbox"/> Fall Line		Excellent	4.6 - 5.0	
		<input type="checkbox"/> Carving		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Absorp. Extension		Good	3.6 - 4.0	
		<input type="checkbox"/> Upper Body		Above Average	3.1 - 3.5	
				Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					Total Score	
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Run 24.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
		<input type="checkbox"/> Fall Line		Excellent	4.6 - 5.0	
		<input type="checkbox"/> Carving		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Absorp. Extension		Good	3.6 - 4.0	
		<input type="checkbox"/> Upper Body		Above Average	3.1 - 3.5	
				Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					Total Score	
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Run 25.

Bib#	Name	M	W	Elim	Final	1
		Turn Evaluation - MOGULS				
		<input type="checkbox"/> Fall Line		Excellent	4.6 - 5.0	
		<input type="checkbox"/> Carving		Very Good	4.1 - 4.5	
		<input type="checkbox"/> Absorp. Extension		Good	3.6 - 4.0	
		<input type="checkbox"/> Upper Body		Above Average	3.1 - 3.5	
				Competent	2.6 - 3.0	
				Below Average	2.1 - 2.5	
		Time		Poor	1.1 - 2.0	
				Very Poor	0.1 - 1.0	
		Deduction				
		0.1 - 0.5	Light touch, no stop			
		0.6 - 0.7	Medium touch, no stop			
		0.8 - 1.0	Hard touch, Sig. Sliding, front roll no stop			
		1.1 - 1.4	Complete fall, Slide to near stop			
		1.5	Any complete stop			
					Total Score	
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