



CLINIC PROCTOR MASTER SCORES 2008

HALF PIPE

Women – Execution

Run	Rank	Score 1	Score 2	Comments
1	5			
2	4			
3	1			
4	2			
5	3			

Women – Difficulty

Run	Rank	Score 1	Score 2	Comments
1	5			
2	3			
3	1			
4	4			
5	2			

Women - Overall

Run	Rank	Score 1	Score 2	Comments
1	5			
2	3			
3	1			
4	4			
5	2			



Men - Execution

Run	Rank	Score 1	Score 2	Comments
1	3			Average
2	2			
3	5			Bad throughout
4	1			Variety +
5	4			Big mistake

Men - Difficulty

Run	Rank	Score 1	Score 2	Comments
1	2			Big 900's, btb 5's, spin both ways
2	5			Big air, easy stuff
3	4			Weak on left, less air, spin both ways, 1060
4	3			Switch t/o ++, but low amp reduces difficulty
5	1			Variety, switch, very good amp

Men - Overall

Run	Rank	Score 1	Score 2	Comments
1	1	6.6		Base 9.4 - fall deduct (-2.8) amp + switch & 1080
2	2	5.6		Base 6.0 - deduct .4 - amp good - vari good
3	5	3.8		Base 5.8 - deduct 2.0 - amp ave - vari good
4	4	5.3		Base 5.3 - deduct 0 - amp ave - vari good
5	3	5.5		Base 5.5 - deduct 0 - amp very good - vari good



AERIALS

Ladies (Take Off, Height Distance, Form & Landing)

	Trick	TO / HD / Form /Landing	Comment
Run 1 Run 8	bFF	Take Off HD: 1 + 1 Form &: 4.8 - 4.9 Landing: 2 + 1	Ski split on 1st
Run 2 Run 7	bFF	Take Off HD: .6 -.7 Form: 3.4 – 3.6 Landing: .8 + .2	1 st .3 legs , 2 nd 1.2 on second
Run 3 Run 4	bFF	Take Off HD: .8 + .6 Form: 3.8 – 4.0 Landing: .5 + .1	Excellent form, short, med form break for prep landing
Run 4 Run 1	bLF	Take Off HD: .7 + .8 Form: 4.3 – 4.5 Landing: 1.7 + .9	1 st 2 nd Minor on second / prep
Run 5 Run 12	bFdF	Take Off HD: .9 + 1.0 Form: 4.4 – 4.6 Landing: 1.9 + 1.0	1 st 2 nd Leg split on landing prep
Run 6 Run 2	bFdF	Take Off HD: .5 + .8 Form: 3.5 – 3.7 Landing: 1.6 + .6	Timing ok – Sep -.5
Run 7 Run 13	bdFF	Take Off HD: .8 + .8 Form: 3.6 – 3.8 Landing: 1.7 + .8	1 st .4 2 nd 1.2 (possible sep issue)
Run 8 Run 5	bdFF	Take Off HD: .8 + .9 Form: 4.4 – 4.6 Landing: 1.6 + .8	1 st .1 2 nd .3
Run 9 Run 6	bLFF	Take Off HD: .7 + .7 Form: 3.5 – 3.8 Landing: .6 + .5	1 st 2 nd Feet apart , no prep, over rotate
Run 10 Run 11	bFFF	Take Off HD: .6 + .8 Form: 3.5 – 3.7 Landing: 1.6 + .7	1 st 2 nd Early on 3 rd .2 , & bent knees .2 + .3 + .6
Run 11 Ap- bLPF	bLPF	Take Off HD: .7 + .7 Form: 3.6 – 3.8 Landing: .5 + .6	1 st 2 nd Way past on last, no prep
Run 12 Ap- bLF	bLF	Take Off HD: .5 + .6 Form: 3.6 – 3.8 Landing: 1.5 + .7	1 st 2 nd Slung TO into Lay, leg split
Run 13 Ap- bLT	bLT	Take Off HD: .9 + .8 Form: 4.2 – 4.4 Landing: 1.8 + 1.0	(Note change to tuck def) Tuck not quite 90 at knees



	Trick	TO / HD / Form /Landing	Comment
Run 14 Ap- bLFF	bLFF	Take Off HD: .7 + .9 Form: 4.1 – 4.3 Landing: 1.5 + .7	1 st .2 2 nd .4 3 rd .3
Run 15 Ap- bFdF (1)	bFdF	Take Off HD: .7 + .8 Form: 4.1 – 4.3 / Landing: 1.4 + .7	1 st .3 2 nd .5
Run 16 Ap- bFdF (2)	bFdF	Take Off HD: 1.0 + 1.0 Form: 4.5 – 4.7 Landing: 1.2 + .7	1 st ok, 2 nd feet spread, left hand
Run 17 Ap- bFdF (5)	bFdF	Take Off HD: .5 + .6 Form: 2.6 – 2.8 / Landing: .4 + .4	1 st .6, 2 nd 1.6 early prep (close on sep)
Run 18 Ap- bFdF (4)	bFdF	Take Off HD: 1.0 + 1.0 Form: 4.2 - 4.4 Landing: 1.8 + .9	1 st .1, 2 nd .5 (spiral)
Run 19 Ap- bFF (2)	bFF	Take Off HD: .6 + .5 Form: 3.5 – 3.7 Landing: 1.8 + 1.0	1 st .6 2 nd .7
Run 20 Ap- bFF (4)	bFF	Take Off HD: .7 + .9 Form: 4.5 – 4.7 Landing: 1.0 + .5	1 st .3 2 nd .1



Men (Take Off, Height Distance, Form & Landing)

	Trick	TO / HD / Form /Landing	Comment
Run 1 A bLFF(1)	bLFF	Take Off HD: .6 + .8 Form 4.2 -4.4 Landing: 1.4 + .7	1 st .2 2 nd .2 3 rd .3
Run 2 A bLFF	bLFF	Take Off HD: .5 + .7 Form: 4.0 – 4.2 Landing: .4 + .1	1 st 2 nd .1 (on table) 3 rd .7 No prep for landing bent knee
Run 3 A bFFF(3)	bFFF	Take Off HD: .8 + .9 Form: 4.3 – 4.5 Landing: .8 + .4	1 st 2 nd 3 rd .5 over rotation
Run 4 A bFFF(2)	bFFF	Take Off HD: .7 + .6 Form: 3.1 -3.3 Landing: .4 + .3	1 st .3, 2 nd .4, 3 rd .5 no prep .7
Run 5 A bFFF(1)	bFFF	Take Off HD: .6 + .6 Form: 3.3 – 3.5 Landing: .4 + .3	1 st .3 2 nd .4, 3 rd .2 no prep, over rotate .6
Run 6 A bFFF	bFFF	Take Off HD: .9 + 1 Form: 4.4 – 4.6 Landing: .6 + .6	1 st 2 nd 3 rd .5 prep landing, over rotate
Run 7 A bLdFF(1)	bLdFF	Take Off HD: .9 + .8 Form: 3.8 – 4.0 Landing: 1.6 + .7	1 st 2 nd .2 3 rd .8
Run 8 A bLdFF	bLdFF	Take Off HD: .8 + .8 Form: 3.1 – 3.3 Landing: 1.7 + .8	1 st .5 sep 2 nd .5 3 rd .5 + .3
Run 9 A bFdFF(14)	bFdFF	Take Off HD: .5 + .7 Form: 3.7 – 3.9 Landing: .6 + .4	1 st .1 2 nd .2 3 rd .4, .5 prep
Run 10 A bFdFF(13)	bFdFF	Take Off HD: 1.0 + .8 Form: 3.6 – 3.8 Landing: 1.3 + .7	1 st 2 nd .3 3 rd 1.0 puck
Run 11 A bFdFF(12)	bFdFF	Take Off HD: 1.0 + 1.0 Form: 4.5 - 4.7 Landing: 1.3 - .5	1 st 2 nd 3 rd .2 legs, .2 over rotate
Run 12 A bLFdF(11)	bLdFF	Take Off HD: .8 + .9 Form: 4.6 – 4.8 Landing: .9 + .6	1 st 2 nd 3 rd .2 legs
Run 13 A bFdFF(10)	bFdFF	Take Off HD: .7 + .8 Form: 2.9 – 3.1 Landing: .2 + .1	1 st 2 nd .5 3 rd 1.0 and .7 prep over rotate
Run 14 A bFdFF(9)	bFdFF	Take Off HD: 1.0 + .9 Form: 4.5 – 4.7 Landing: 1.7 + .8	1 st 2 nd .1 3 rd .2 leg bend



	Trick	TO / HD / Form /Landing	Comment
Run 15 A bFdFF(8)	bFdFF	Take Off HD: 1.0 + 1.0 Form: 4.7 – 4.9 Landing: 1.9 + 1.0	1 st 2 nd 3 rd .2 legs
Run 16 A bFdFF(7)	bFdFF	Take Off HD: .7 + .8 Form: 4.0 – 4.2 Landing: 1.0 + .5	1 st 2 nd .3 3 rd .6 puck
Run 17 A bFdFF(6)	bFdFF	Take Off HD: .6 + .6 Form: 2.9 – 3.1 Landing: 1.8 + 1.0	1 st .5 2 nd .6 3 rd 1.0
Run 18 A bFdFF(5)	bFdFF	Take Off HD: .7 + .7 Form: 3.7 – 3.9 Landing: 1.6 + .7	1 st .2 2 nd .2 3 rd .8
Run 19 A bFdFF(4)	bFdFF	Take Off HD: .7 + .9 Form: 4.4 – 4.6 Landing: 1.7 +.8	1 st .1 2 nd 3 rd .4
Run 20 A bFdFF(3)	bFdFF	Take Off HD: .5 + .5 Form: 2.8 – 3.0 Landing: .1 + 0	1 st .6 2 nd .1 3 rd .3 + 1.2 prep over rotation
Run 21 A bFdFF(2)	bFdFF	Take Off HD: .9 + .9 Form: 4.4 – 4.6 Landing: 1.7 + .6	1 st .2 2 nd .1 3 rd .2
Run 22 A bFdFF(1)	bFdFF	Take Off HD: .8 + .8 Form: 4.0 -4.2 Landing: .5 + .5	1 st 2 nd .2 3 rd .2 + .5 prep
Run 23 A bFdFF	bFdFF	Take Off HD: .7 + .5 Form: 3.3 – 3.5 Landing: .2 + .1	1 st 2 nd 3 rd .3, no prep, way past 1.3
Run 24 A bRuRuF	bRuRuF	Take Off HD: .7 + .8 Form: 1.2 – 1.4 Landing: 1.3 + .7	1 st timing .2, .4 form 2 nd 1.0 3 rd 1.1 + 1.0 sep
Run 25 J bdFFF	bdFFF	Take Off HD: .3+ .7 Form: 1.4 – 1.6 Landing: 1.6 + .7	1 st .5 puck -timing .3, 2 nd .8 3 rd .9 sep -1.0
Run 26 J bHIRuF	bHIRuF	Take Off HD: .6 + .6 Form: 3.6 – 3.8 Landing: 1.7 + .9	1 st 2 nd .6 3 rd .6
Run 27 J bHIRuF (1)	bHIRuF	Take Off HD: .8 + .8 Form: 4.0 – 4.2 Landing: 1.5 + .8	1 st 2 nd .3 3 rd .6
Run 28 J bdFFF(1)	bdFFF	Take Off HD: .8 + .9 Form: 4.2 – 4.4 Landing: .6 + .5	1 st , 2 nd 3 rd .3, prep over rotation .3



MOGULS

Turns - Ladies

	Base	Deductions	Total	Comments
Run 1 2175640	4.0	1.5	1.9	.3 lob (loss of balance) above jump, .3 after fall
Run 2 2425906	4.2 – 4.4	1.5	2.0	.7 (1.5 gates not skied)
Run 3 2397097	4.5 – 4.6	-	4.0	-.2 and - .3 (at bottom)
Run 4 2266044	3.7 – 3.8	-	3.5	.3 LC (line change)
Run 5 2364117	3.8 – 3.9	-	3.7	.2 after 2 nd jump
Run 6 2197853	4.7 – 4.8	-	4.3	.3 and - .2 at bottom
Run 7 2181169	3.9 – 4.0	-	3.5	.2 lob above jump .2 lob 2 nd jump
Run 8 2360722	4.0 – 4.1	-	4.0	(maybe .1 after jump) more push-pivot into jumps
Run 9 2044884	4.2 – 4.3	-	4.0	.2 reduction at bottom
Run 10 2329677	4.5 – 4.6	-	4.3	.1 lob & (push-slide at jumps) .1 at bottom
Run 11 2069813	3.5 – 3.6	-	3.5	Pivot turns - -.1 lob at top air
Run 12 2484720	4.3 – 4.4	-	4.2	-.1 speed check after air
Run 13 2175252	4.7 – 4.8	-	4.8	Clean (maybe .1)
Run 14 2304360	3.9 - 4.0	-	3.7	.1 on 1 st air, .1 at bottom (rhythm)
Run 15 2267596	4.0 – 4.1	-	4.0	clean
Run 16 2481681	3.5 – 3.6	-	3.5	Pivot – slide



Turns - Men

	Base	Deductions	Total	Comments
Run 1 2337049	3.8 -3.9	-	3.9	Pivot slide
Run 2 2382838	3.5 – 3.6	-	3.7	Back seat after 1 st air then increasing pivot slide (clear shifts in technique noted)
Run 3 2364699	4.2-4.3	-	4.0	.1 after 1 st air & .1 after 2 nd air
Run 4 2406506	4.0 – 4.1	-	3.6	.6 lob , pivot-slide into 2 nd air
Run 5 2278169	4.5 - 4.6	-	4.4	.2 (2 nd air)
Run 6 2368870	3.8 – 3.9	-	2.5	.3 2 nd air (slight fall line)
Run 7 2407573	3.9 – 4.0	-	3.9	.1 1 st air
Run 8 2426100	3.4 - 3.5	.2 + 1.5 +.3	0.1	.3 + .6 LC (1 st air) + .2 lob (2 nd air) .3 lob +.3 LC
Run 9 2271961	3.5 – 3.6	-	3.4	.2 1 st air
Run 10 2385166	4.1 – 4.2	-	4.0	.2 1 st air
Run 11 2296600	2.8 – 2.9	-	2.4	.2 lob + .2 lob after 1 st air
Run 12 2337049	3.7 – 3.8	-	3.3	.2 speed check + .2 2 nd air
Run 13 2368385	2.4 – 2.5	-	1.9	.1 above 1 st air, .2 below 2 nd air, .2 shoot
Run 14 2406506	3.5 -3.6	-	2.8	.5 lob at top , .2 lob 2 nd air
Run 15 2183982	4.5 - 4.6	-	3.2	.2 + .4 LC + .6 LC
Run 16 2296600	3.2 – 3.3	-	3.1	.1 speed check , slide pivot – (compare to next) → Note: jumps and course lines are offset some
Run 17 2361498	3.9 – 4.0	-	3.9	Clean (compare to above, better carve)
Run 18 2382838	3.6 – 3.7	-	3.5	.2 2 nd air
Run 19 2278169	4.2 -4.3	-	4.3	clean
Run 20 2271961	4.0 – 4.1	-	3.8	.3 lob in mid section (course note: steep, moguls are far apart make it harder not to slide-pivot)
Run 21 2397776	3.7 – 3.8	-	3.7	clean
Run 22 2337049	3.5 – 3.6	-	2.8	1 st air .2 +.2+.3 lob(close to LC), 2 nd air .1 (shoot)
Run 23 2469168	4.0 – 4.1	-	3.6	.2 +.2 lobs



	Base	Deductions	Total	Comments
Run 24 2183982	4.4 – 4.5	-	3.8	1 st air .2 lob then .3 +.3 (.6) LC in middle (proves excellent turns are possible on course)
Run 25 2458304	1.0	1.5	.1	10 second time limit – score anyway to that point



Air – Ladies

	Jump 1	Comments	Jump 2	Comments
Run 1 2175640	3 1.6 – 1.7	some balance correct (bc) more air needed	Not done 0.0	Ouch!
Run 2 2425906	3 2.1 -2.2	More air – slightly back	fT .6 - .7	Over Rotated
Run 3 2397097	3 1.3 – 1.4	Short on rotation – much more air neededp	bPp 1.5 – 1.6	More air, take-off (sling) better control needed
Run 4 2266044	3 .8 - .9	Axis, cross hill, miss t/o	bPp 1.9 -2.0	Cross could be better
Run 5 2364117	bPp 2.1 – 2.2	Good air, strong cross	7oA .9 – 1.0	Poor body position (no cross), vertical axis... D-spin or loopfull (watch t/o)
Run 6 2197853	bPp 1.5 – 1.6	More air, weak cross	bF .5 - .6	Borderline loopfull- badly done
Run 7 2181169	bPp 1.4 – 1.5	Drift, weak cross	7opA 1.6 – 1.7	Good axis, needs better position and control, lands back
Run 8 2360722	3 2.2 – 2.3	Tiny bit short, just a tad more air need... great position	bL 2.4 – 2.5	sweet
Run 9 2044884	3 1.4 – 1.5	Drift, better control needed	bPp 1.0 – 1.1	very poor position, sling, air
Run 10 2329677	3 1.1 – 1.2	Drift, arms, control...	bL	Video issue
Run 11 2069813	bL 1.4 – 1.5	Some sling, more air, control	3p 2.3 – 2.4	Balance excellent, solid, extended
Run 12 2484720	3 2.2 – 2.3	Some ski split, arms	bPp 2.4 – 2.5	Nice!
Run 13 2175252	7oA .9 – 1.0	Slung, min air, drift	bPp 2.2 – 2.3	Tad more air, please
Run 14 2304360	3 1.0 -1.1	Axis, drift, air... bc's	bT 2.3 – 2.4	Solid, more air to be 2.5
Run 15 2267596	3p 1.6 – 1.7	Early off jump, needs more air	bPp 1.9 -2.0	Stronger position, air, landing too long before first turn
Run 16 2481681	3 1.9 – 2.0	Held bc throughout (bend at waist)	bPp 2.3 – 2.4	Hard landing compression



Air – Men

	Jump 1	Comments	Jump 2	Comments
Run 1 2406506	7p 2.0 -2.1	Slight axis tilt, bend in for landing	fPG 2.4 – 2.5	Maybe a slight balance correction
Run 2 2278169	3 2.4 – 2.5	Some arm movements	7opB 1.9 – 2.0	Landing pucks in landing, drift(on horizontal line, more twist than flip)
Run 3 2183982	bPp 2.5	That works	bF 1.3 - 1.4	Went past landing
Run 4 2407573	7opB 1.0 – 1.1	Poor everything (and he knows it)	fT 2.5	Great everything(and he know its)
Run 5 2426100	bdf 1.0 – 1.1	Timing of twist at landing	10opB 1.3 – 1.4	Drift and lands back
Run 6 2296600	bPp 1.4 – 1.5	Slung, low air	7opA 1.9 – 2.0	More air, drift, puck in landing
Run 7 2337049	lg 1.6 – 1.7	More air, grab is hard to see	10opB 1.1 – 1.2	Poor cross, drift
Run 8 2297279	bPp 1.2 – 1.3	Very low air	bF 1.6 – 1.7	Past on landing , over rotation
Run 9 2368385	3p 1.0 – 1.1	Very low air, poor position	bPp 1.2 – 1.3	Missed t/o, balance
Run 10 2406506	3G 1.0 – 1.1	Over rotate, low air, bc'd	fPG 1.7 – 1.8	Balance at t/o, some wobble
Run 11 2070783	3 1.9 – 2.0	Slight axis, slide on landing	7oB 1.1 – 1.2	Ski split, bc's throughout, bent over into landing
Run 12 2296600	7opA 1.8 – 1.9	More air, close to vert, short on landing	bPp 2.2 – 2.3	Drop into landing with arm bc
Run 13 2361498	bT 2.0 – 2.1	Drift, that's it...	7oB 1.0 – 1.1	Balance, legs, poor control throughout
Run 14 2382838	bL 2.0 – 2.1	drift	7opA 1.5 – 1.6	Too vertical, flirting with bF (seeking clarification on category from MWG)
Run 15 2271961	bPp 2.1 – 2.2	Nice... more air	7opA 2.1 – 2.2	Nice... more air
Run 16 2406506	3G 2.1 -2.2	Minor landing bc , drift	fPG 1.9 – 2.0	Landing bc, Big air
Run 17 2406797	3 1.9 – 2.0	More air, drift	7oB 1.4 – 1.5	Loose legs, landing, t/o
Run 18 2337049	7opA 1.3 – 1.4	Weak position and HUGE drift caused by t/o	lg 2.2 – 2.3	More air
Run 19 2426100	bF 2.5	Questions?	bPp .9 – 1.0	Missed t/o, bc with cross
Run 20 2475958	bPp 2.3 – 2.4	Small landing issue	7opA 2.3 – 2.4	Close to corked (nice)